



3/4/2021

**and or umpires before leaving the field.**

- 5. Rookie Games are played on a field with 60-foot bases and 46-foot pitch distance. Coaches will operate a machine which will deliver all pitches. Batter will receive a maximum of 5 pitches in which they will either strike out, hit, or retire back to the dugout for failing to swing. Bases may only be stolen 1 base per overthrow and only between 1st and 3rd base, a passed ball will be considered dead. Each side will be retired after 3 outs, or 5 runs, whichever comes first. Games will run for a minimum of 90 minutes, with no new inning beginning after 90 minutes and will have a maximum time of 1 hour 45 minutes. All leagues will use the blue pitching machine.**
- 6. Minor Girls, coach can pitch up to a full count (example: player pitches 4 balls coach get 3 pitches; player pitches 2 strikes and 4 balls coach gets 1 pitch). Pitches thrown by the coach count as a strike no matter what. Foul ball on strike 3 continues play. No stealing at all while coaches pitching. If batter does not put ball into play on combo of up to 7 pitches, batter is retired with an out. No walks unless hit by pitch from player**
- 7. For Major Girls, Minor boys, and Minor girls there is a 5 run limit per inning. For Major boys it takes three outs to retire the side with no run limits.**
- 8. You CAN start the game with 8 players. There are no borrowing players from other team. Use pool players if you are only going to have 8 players show. Can be any player in that league and in that division. No out will be given for the 9 player**
- 9. Please clean out the dug outs and pick up all the trash around bleachers.**
- 10. We encourage SPORTSMANSHIP on and off the field for players, managers, coaches, and parents**
- 11. All Divisions will use a continuous batting order.**
- 12. Majors and below if after 3 innings, two- and one-half innings if home team is ahead, one team has a lead of 15 runs or more, the manager of the team with the least runs shall concede the victory to his opponent. Rule 4.10 c**
- 13. Intermediate and above if after 4 innings, three- and one-half innings if home team is ahead, one team has a lead of 15 runs or more, the manager of the team with the least runs shall concede the victory to his opponent. Rule 4.10**
- 14. Major and below if after 4 innings, three and one-half innings if home team is ahead, one team has a lead of 10 runs or more, the manager of the team with the least runs shall concede the victory to his opponent.**
- 15. Intermediate and above if after 5 innings, four and one-half innings if home team is ahead, one team has a lead of 10 runs or more, the manager of the team with the least runs shall concede the victory to his opponent.**
- 16. Have equipment (bats, helmets, and catcher gear) lined up and ready for the umpire to inspect equipment, baseball bats must be stamped "USA" to be little league approved.**
- 17. JR/Sr Girls run rule of 7 runs per inning with an open inning in the last inning based on time or the 7<sup>th</sup> inning.**
- 18. Umpire Scheduler will call by 4 pm the day of game and let league know if he does not have any one to umpire for a certain game. Be sure to let Kory and Dana know of any canceled games.**
- 19. Coaches, player, and parent will only be warned one (1) time, second (2) time they will be asked to leave the facility.**